

Lewisburg United Methodist Church

Worship Service

July 30, 2023 at 10am

Time to Gather

I'll Fly Away (Brumley)

Shared by Chris Hicks

Welcome!

Opening Song UMH#467 vs 1&4

Trust and Obey

Call to Worship

Word for Children

Shared by Ben & Kylie

Song of Praise

Shared by Abby & Josiah Spangler

Today's Scripture Lesson

Jonah 1: 2-17

The Message

Jonah

Shared by Toni Hughes

Song of Prayer

Shared by Abby & Josiah Spangler

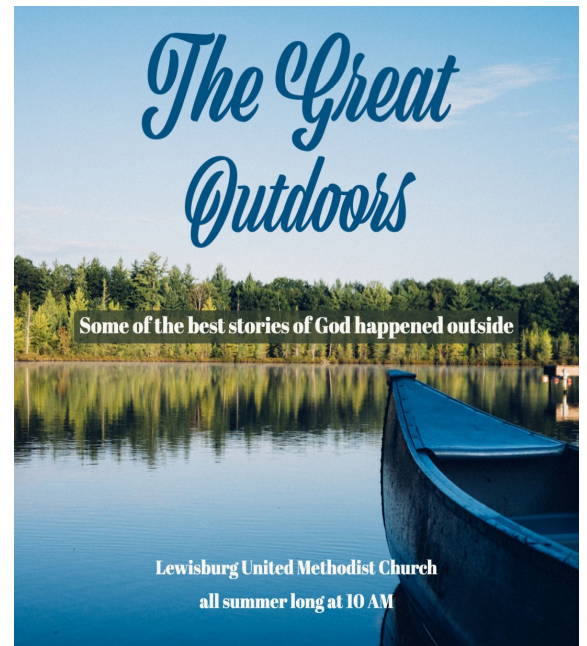
Sharing Our Prayer Concerns & Prayer

Benediction

Musical Benediction UMH # 454

Open My Eyes, That I May See- vs 1&2

Postlude



THOUGHT JOTS

Hear God

Listen To God

Pray To God

Obey God

****Have a prayer concern? Write it on a slip of paper located on the table in the center of the sanctuary and it will be given to the Prayer Concerns Reader.**

Opening Song

Verse 1

When we walk with the Lord
In the light of His Word
What a glory He sheds on our way
While we do His good will
He abides with us still
And with all who will trust and obey

Chorus

Trust and obey
For there's no other way
To be happy in Jesus
But to trust and obey

Verse 4

Then in fellowship sweet
We will sit at His feet
Or we'll walk by His side in the way
What He says we will do
Where He sends we will go
Never fear only trust and obey

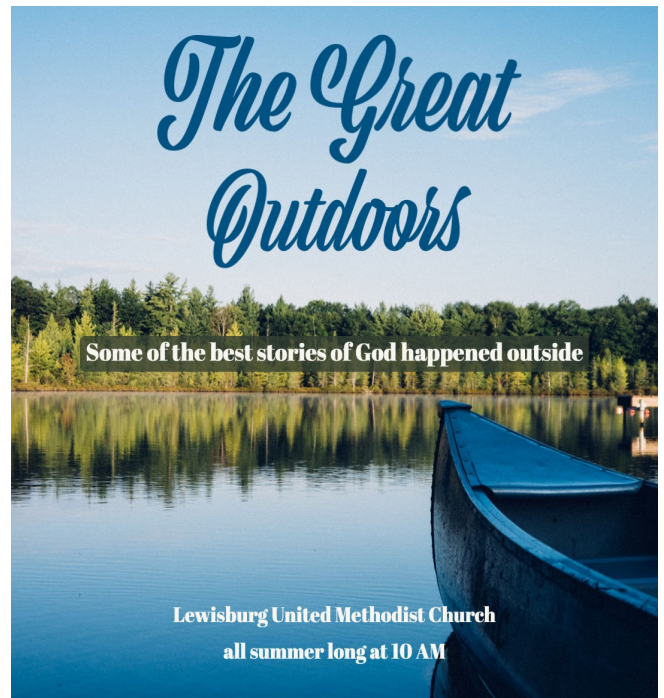
Musical Benediction

Open my eyes that I may see
Glimpses of truth Thou hast for me
Place in my hands the wonderful key
That shall unclasp and set me free

Silently now I wait for Thee
Ready my God Thy will to see
Open my eyes, illumine me
Spirit divine

Open my ears that I may hear
Voices of truth Thou sendest clear
And while the wave notes fall on my ear
Everything false will disappear

Silently now I wait for Thee
Ready my God Thy will to see
Open my ears, illumine me
Spirit divine



Join us for an adventurous sermon series, "The Great Outdoors" continuing all summer long at 10am! Some of the best stories of God happened outside!



We look forward to our new sermon series "The Message". Mark your calendars for a study of Galatians.